

Defensive Cuts/Relays

Standard Cut Relays

Execution Procedure:

1. Listen for directions from y our catcher
2. Throw two bases in front of runner at time of ball being hit
3. Line up tandem relay to throw to the proper base

BE DECISIVE – either go for the out or concede a base.

Base Priorities – Sure Single

- No One On: Relay-throw to 2B
- Man on First: Relay-throw to 3B
- Man on Second: Relay-throw to home/ or to base of batter-

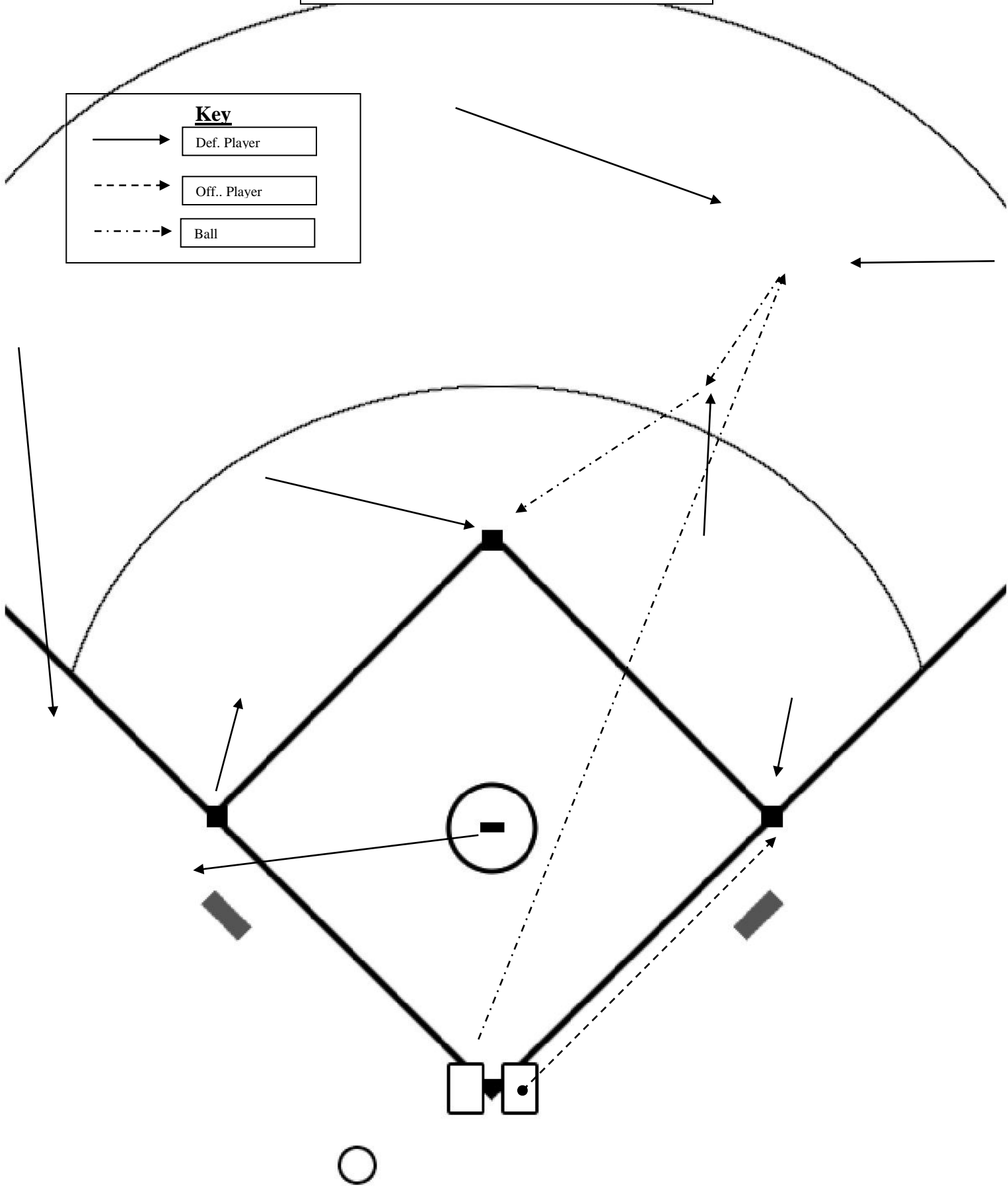
Base Priorities – Sure Double

- No One On: Relay-throw goes to 3B
- Man on First: Relay-throw goes to Home/ or base of batter-runner

**No One On; Ball to RF - Sure-Single:
Relay to 2B**

Key

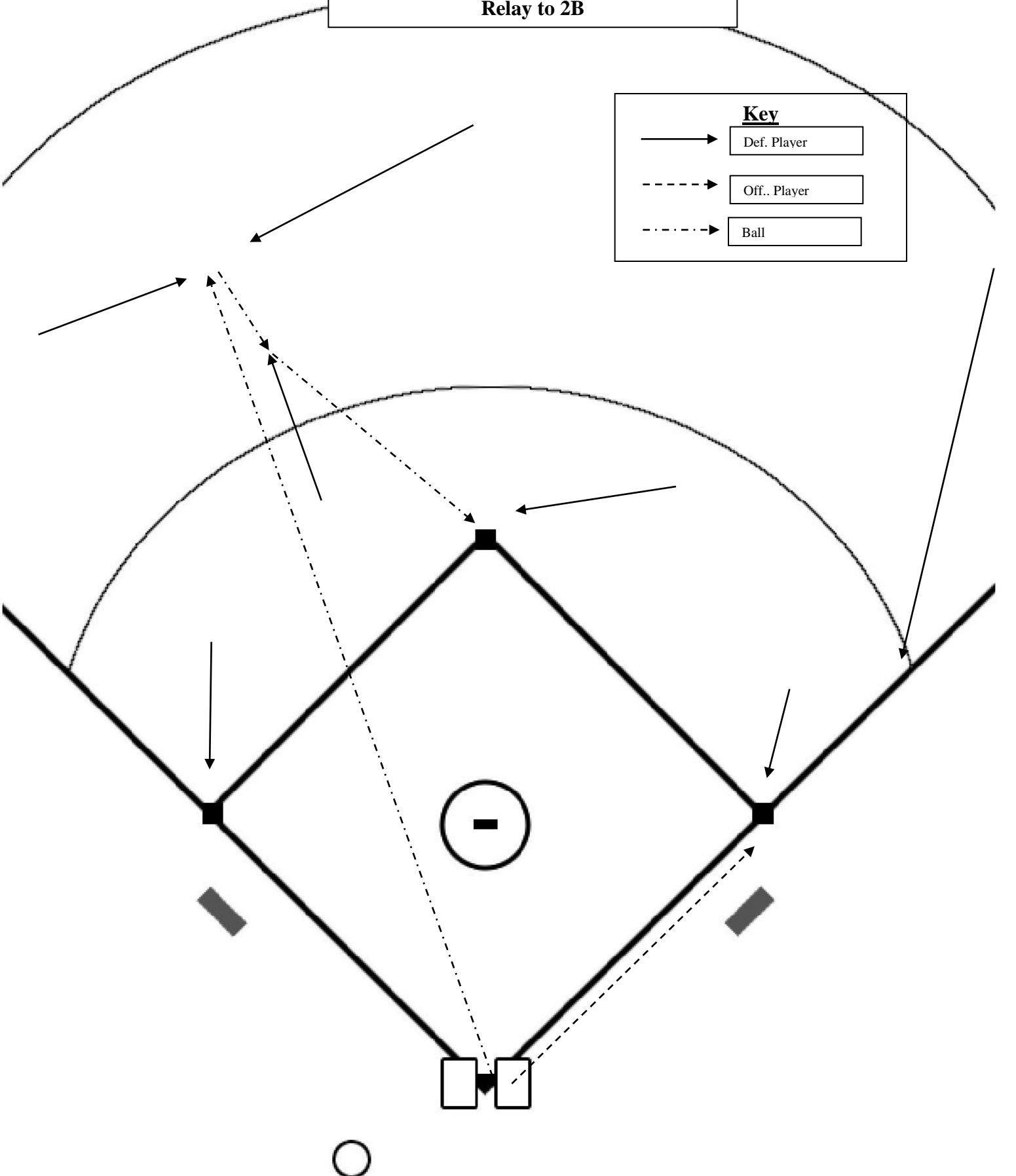
- Def. Player
- - - - -→ Off. Player
- · · · ·→ Ball



**No One On; Ball to LF - Sure Single:
Relay to 2B**

Key

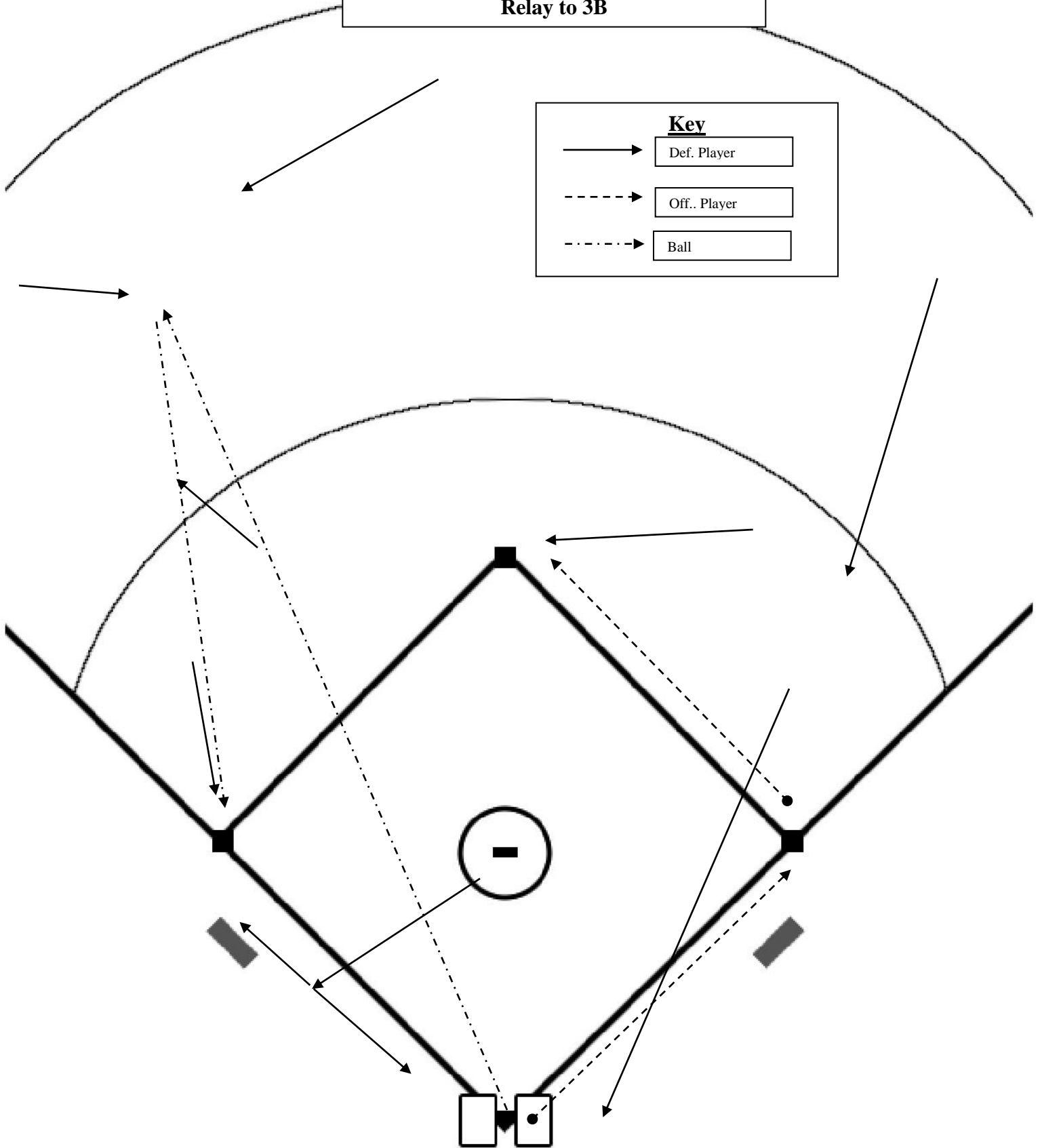
- Def. Player
- - - - -→ Off. Player
- · - · - · - - - - -→ Ball



**Man of First; Ball to LF – Sure Single:
Relay to 3B**

Key

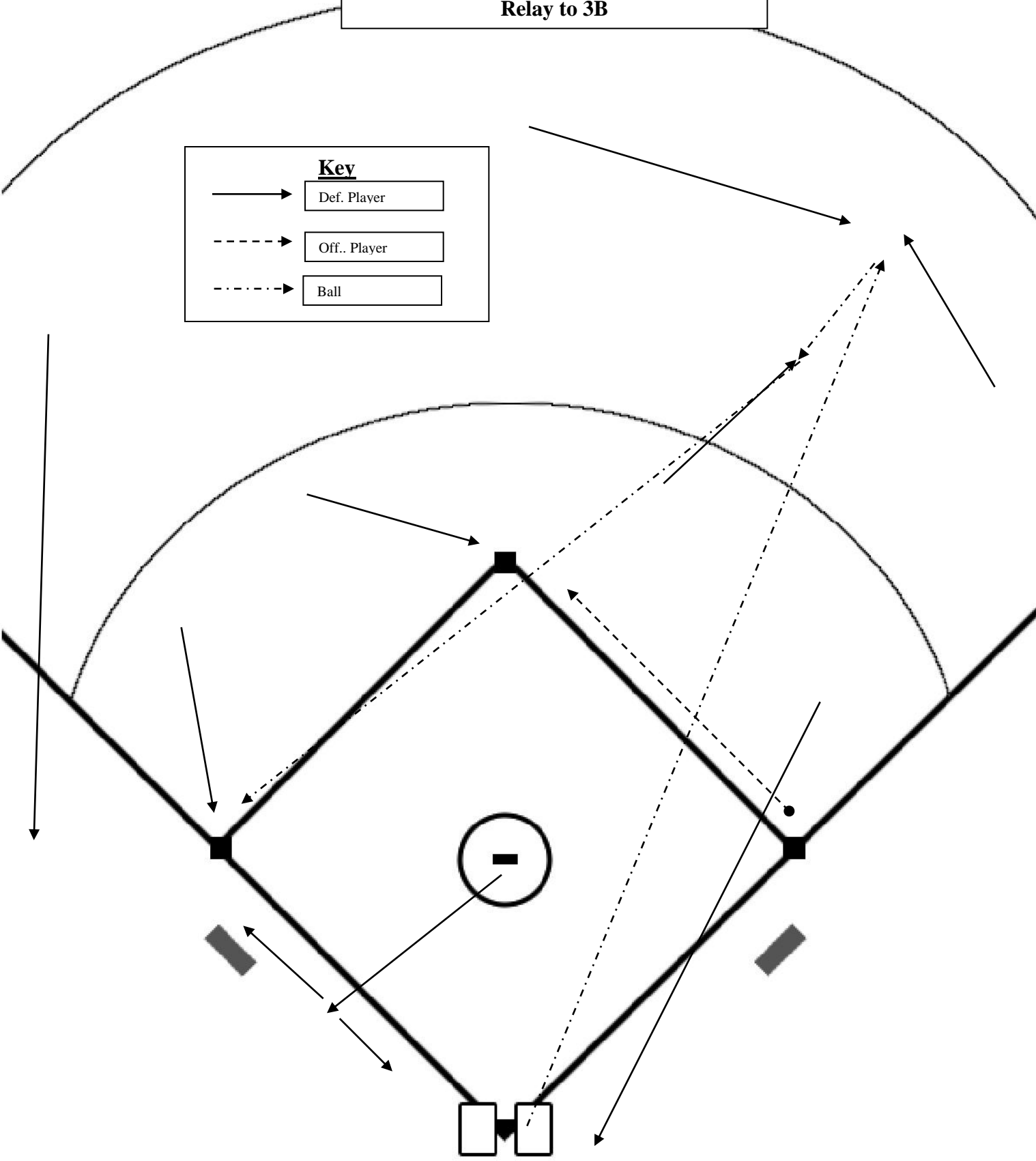
- Def. Player
- - - - -→ Off. Player
- · - · - · - - - - -→ Ball



**Man of First; Ball to RF – Sure Single:
Relay to 3B**

Key

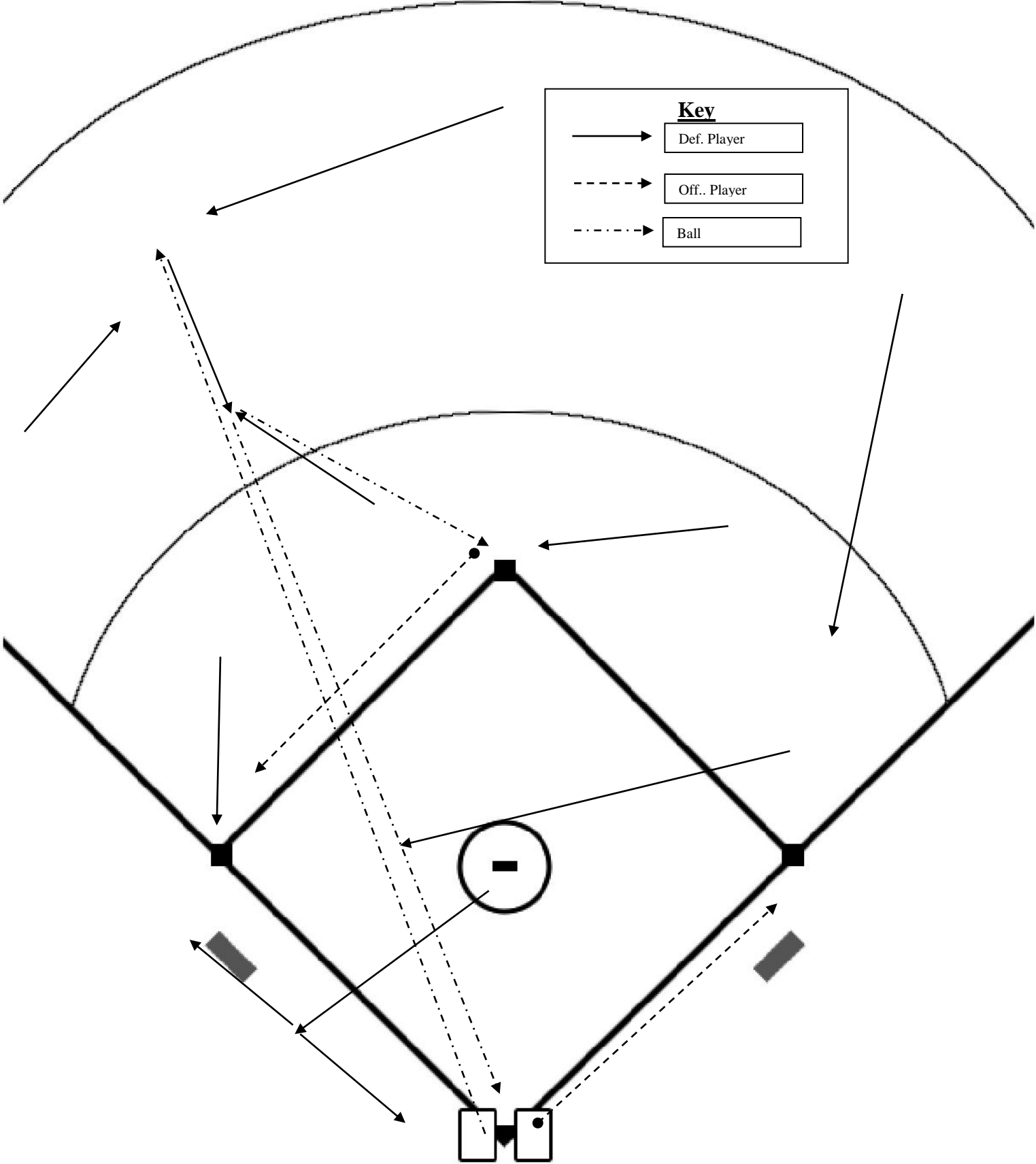
- Def. Player
- - - Off. Player
- · - · Ball



**Man of Second; Ball to LF – Sure Single:
Relay to Home or Second**

Key

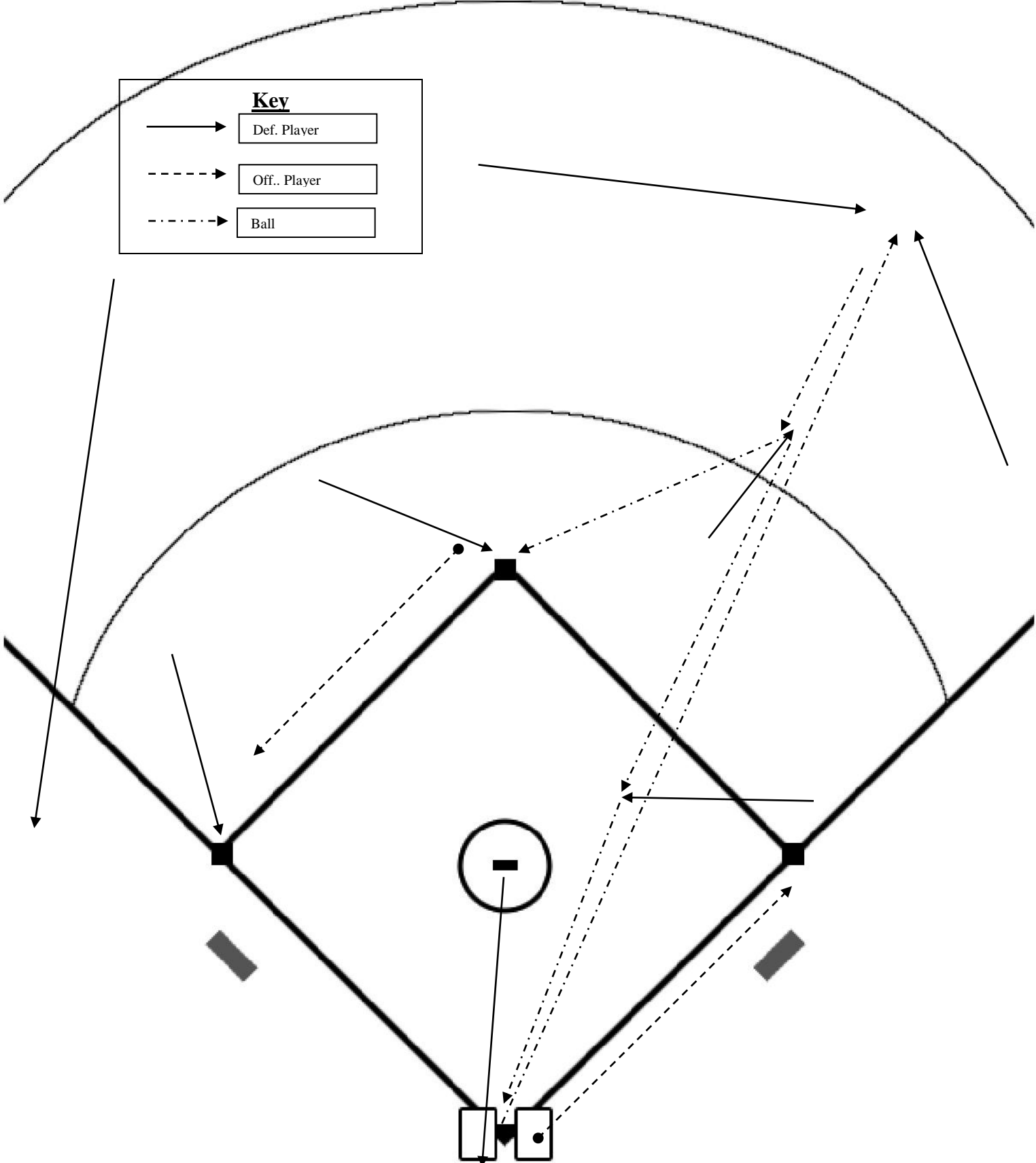
- ▶ Def. Player
- - -▶ Off. Player
- · - -▶ Ball



**Man of Second; Ball to RF – Sure Single:
Relay to Home or Second**

Key

- ▶ Def. Player
- - -▶ Off. Player
- - -▶ Ball



Double Cut Relays

Execution Procedure:

4. Listen for directions from your catcher
5. Throw two bases in front of runner at time of ball being hit
6. Catcher needs to line up tandem relay to throw to the proper base

BE DECISIVE – either go for the out or concede a base.

7. Tandem relay players should be no more than 10yds apart
8. Hit cuts as to allow for split second direction changes

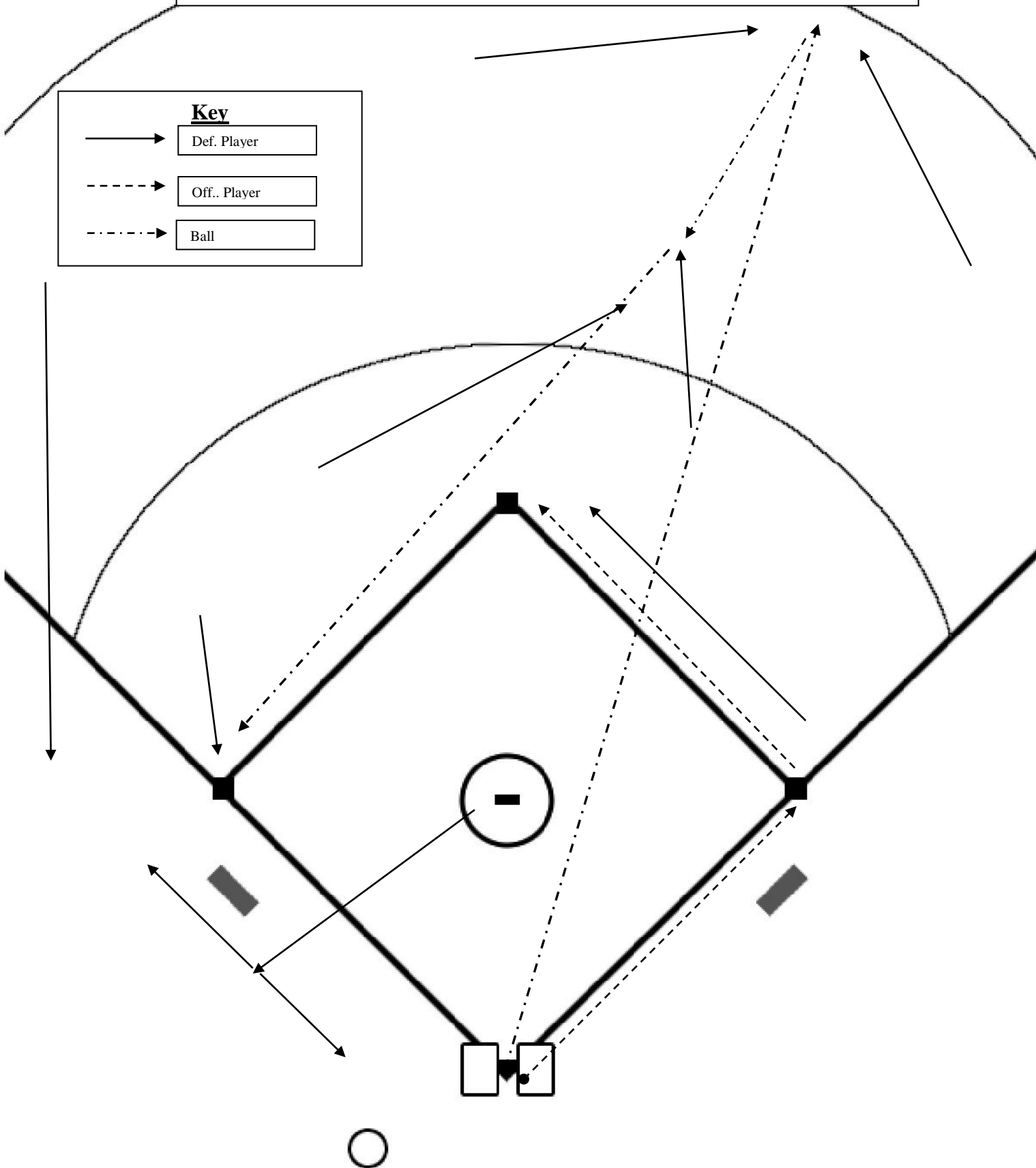
No One On/Man on Third (Ball in Either Gap)

1. 2nd and SS are Tandem Relay
2. First Trails Batter Runner to 2B
3. 3rd covers 3B
4. Pitcher backs-up 3B or Home depending on call
LF backs-ups 3B if ball in RF gap
RF backs up Home if in ball in LF Gap –
HUSTLE!!!

**Double Cut (Ball in RF Gap; Sure Double)
No One On/Man on Third
Throw to Third/Home/Second**


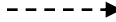
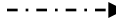
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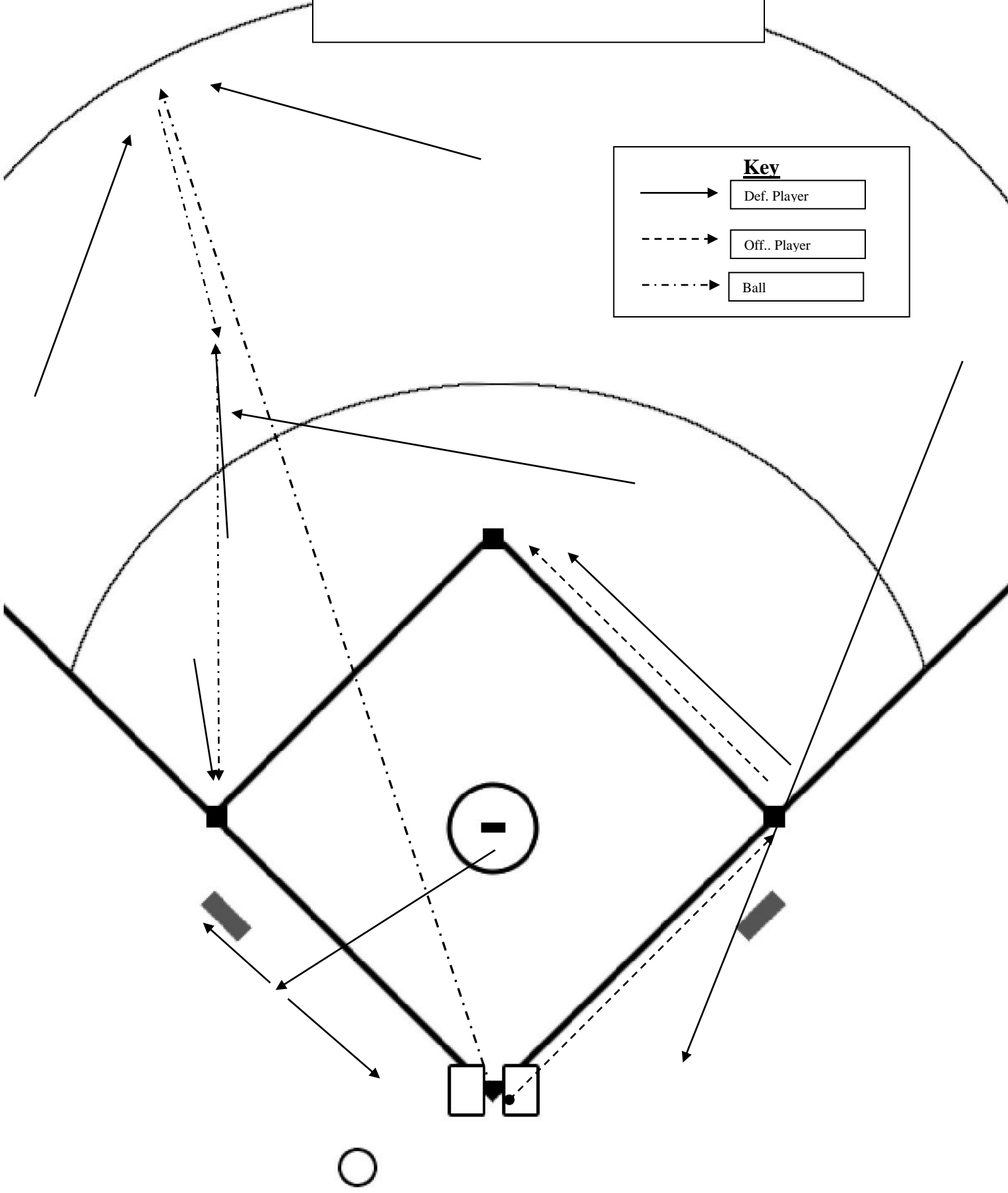
- Def. Player
- - - - -→ Off. Player
- · - - - -→ Ball



**Double Cut (Ball in LF Gap; Sure Double)
No One On/Man on Third
Throw to Third/Home/Second**


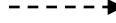

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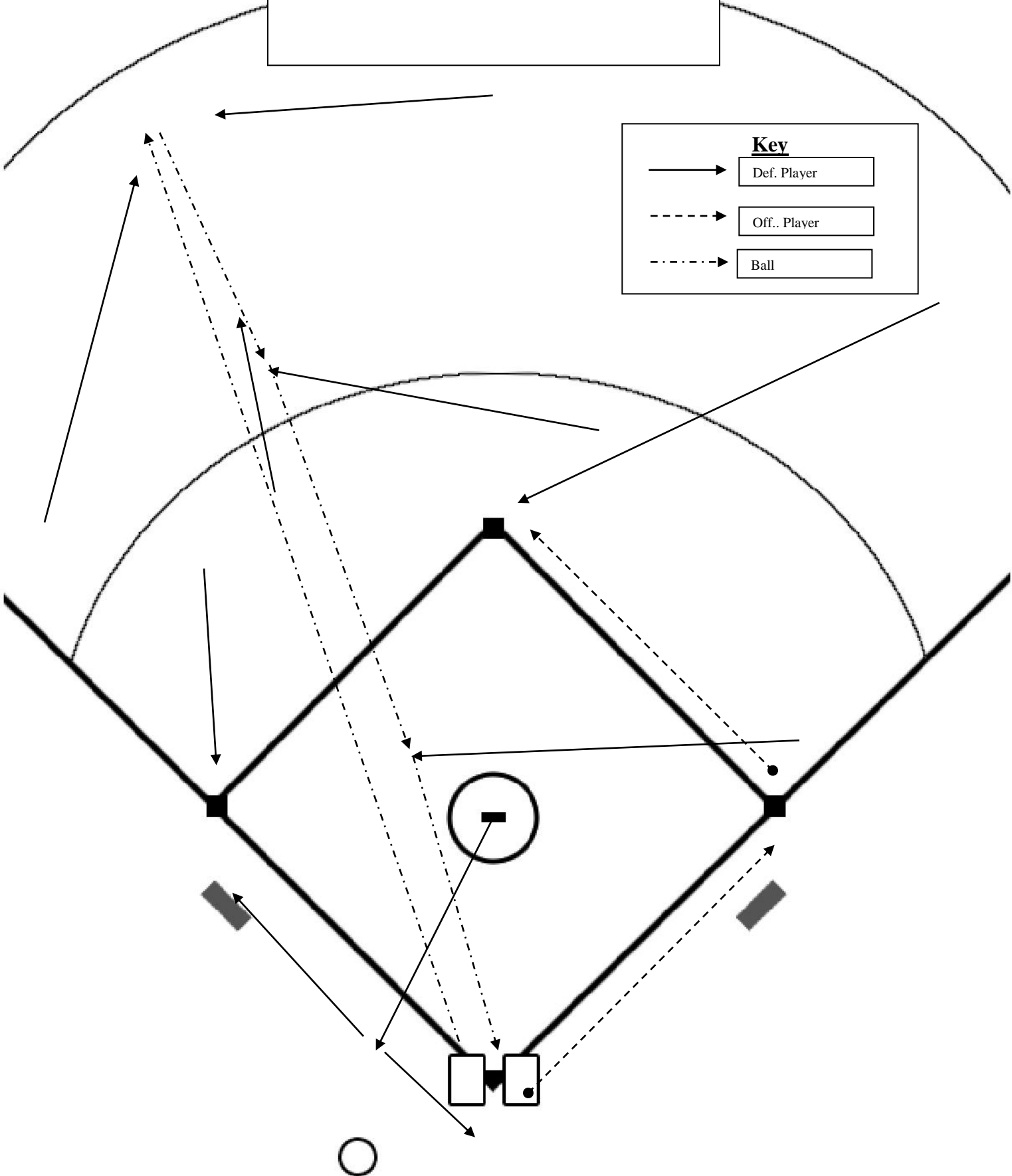
	Def. Player
	Off. Player
	Ball



**Double Cut (Ball in LF Gap; Sure Double)
Man on First
Throw to Third/Home/Second**

Key

	Def. Player
	Off. Player
	Ball



**Double Cut (Ball in RF Gap; Sure Double)
Man On First
Throw to Third/Home/Second**

Key

- Def. Player
- - - - - Off. Player
- · - - - Ball

